

Waterloo Entry Form Guidance.

This is a new form...we will no doubt have problems!

The form is best filled in when you have all your information available. It can't be edited after submission.

Make sure you have the following information to complete the form for all attending the event.

First name, surname, date of birth and scout membership number for all adults. Remember all competitors must be members of the scout association, and any one on site must comply with POR. All adult competitors must help on a range for one half day session, Saturday AM or PM or Sunday AM.

Age group, under 12, under 14, under 18 or adult. This is as of the Saturday of the competition. If their birthday is on the 8th they are in the older age group.

Team category is teams of 3 under 14 or under 18. Competitors can only be in 1 team. An under 14 can shoot with an under 18 team, but an under 18 can not shoot with an under 14 team.

Team name, for example 10th SWC U/14 A team three competitors and 10th SWC U/14 B for the next 3 competitors.

Target sprint. Entries to this event are limited. It is a run and shoot event. Only enter competitors in this event if you know they want to compete and know what is required. Each year 20% of entrants don't take part when they realise what is required.

Tyro is for shooters who have not shot at an organised competition previously. This does not include informal competition held within a group.

Camp helpers are those support staff who are competing. They are welcome to help out if they can.

Adult competitors who are competing and help for two or more sessions can do so for a reduced entry fee of £7.50.

The leader in charge of the entry must include their information and group details and if a different leaders is attending and in charge on the weekend their information is required.

An invoice will be sent out with details for payments.

If additional entries are required these will need to be completed on an additional entry form.

Any questions email to waterloo@swcscouts.org.uk